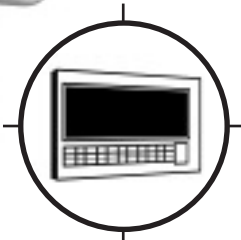


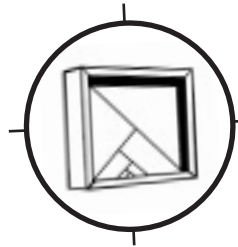
SECRET AGENT GADGET INSTRUCTION MANUAL



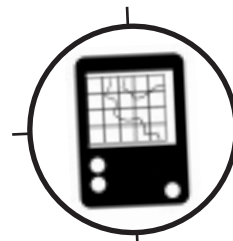
Double A Device: If you're looking for information on or the location of an ancient site, use the GPF's Double A Device. Just type in what you know (key words or phrases) and this handheld gadget will try to help you out. Great for getting clues on the whereabouts of a lost city or for mapping current archaeological digs.



Abseil Kit: When there's no other way down a mountain or rock face, use the GPF's Abseil Kit. The kit includes ropes, a harness and an abseil anchor. You will also need your Noggin Mould. Attempt to descend only if you've attended Mr. Kennedy's abseil training class.



Portable Map: Small enough to fit in your Book Bag, this wooden square opens up to the size of your Magic Map. Just place the jigsaw piece inside as normal and it will transport you home or to your next mission.



Map Mate: When you're lost or need to get somewhere fast, use the GPF's Map Mate. This clever gadget receives signals from satellites in space to give you a map of any country, city or town in the world. It can also show you how to get from one place to another using directional arrows to guide the way.



Chapter 1: The Chase

Secret Agent Jack Stalwart was running for his life. He was sprinting across an open plain, trying to escape from four dark shadows that were chasing him at top speed.

Jack spied a prickly bush up ahead. Rather than run around it, he jumped right over.

BLAM!

His feet crashed to the ground, spraying



sandy dust into the air.

BLAM! BLAM! BLAM! BLAM!

The shadows jumped too, grunting as they landed. It felt as though they were close enough to almost touch Jack. But he was still a few seconds ahead.

Reaching for his Book Bag, he tried to grab one of his life-saving gadgets. But Jack's Book Bag wasn't on his back. Strange, he thought. It was always there.

Out of nowhere, Jack stumbled. He fell forwards, his hands slamming into the sand. He rolled over several times and tried to get himself upright. But the shadows had soon reached him, howling with evil laughter.

'Noooo!' Jack screamed, as the dark figures leaned over and . . .



Chapter 2: The Hunter

'Noooo!' Jack yelled again, and sat bolt upright in his bed at home. He was sweating and shaking. Confused, Jack looked around.

It was definitely his bedroom. Whizzy was asleep on his bedside table. The clock next to Whizzy said 7:15pm, and Jack's Magic Map was still on his wall. What had seemed like a real life-or-death chase was nothing more than a bad dream.

